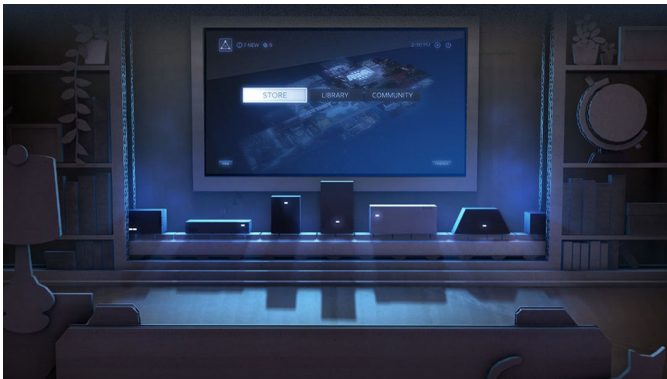


Valve Intros Steam Machines, Partners at CES

Written by Marco Attard
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The pieces in Valve's plan for [console-style PCs](#) fall into place at CES 2014, where the company names the hardware partners making the first batch of SteamOS-powered games machines.



Interestingly enough CES does not host a Valve-branded Steam Machine-- the company instead leaves the stage open to 13 other companies, namely Alienware, Alternate, CyberPowerPC, Digital Storm, Falcon NW, GigaByte, iBuyPower, Maingear, Materiel.net, Next Spa, Origin PC, Scan, Webhallen and Zotac.

The Steam Machines seen at the show range from \$500 entry-level options to \$6000 high-spec monsters. All pack an array custom specifications inside at times slightly bizarre custom hardware. Current favourites include Gigabyte's miniature cube, Falcon NW's desktop number (complete with lurid decal!) and the PS4-style option from iBuyPower.

"The first generation Steam Machines offers something for every gamer, which is a critical part of extending Steam into the living room," Valve head honcho Gabe Newell says. "With over 3000 games and more than 65 million gamers on Steam, it's important to offer gamers a variety of Steam Machines that allow them to select what makes the most sense for them."

So far SteamOS has a library of around 250 titles, with more to probably follow in the future. After all, the company makes no effort to hide its efforts encourage other developers to work on Linux-- not to mention enthusiasts can simply install Windows on the machines as well.

Initial Steam Machines should be available from H2 2014.

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Go [A Visual Guide to the Newly Revealed Steam Machines \(Edge Online\)](#)