

For 3D for in-home and business, what if you could convert any video in 2D to 3D? OK, I know what you are thinking...ouch, what about the quality? Almost everyone who has seen 3D-Bee has raved about it. No pun, intended.

Using existing 2D media inputs from video game consoles, Blu-ray/DVD players, cable/satellite, media players, camera/video and the internet, this humble unit (about \$400 in USA) will convert it all to 3D. The real benchmark would be to take a 2D version of the latest Harry Potter film (the 3D is supposed to be real bad) and use 3D-Bee to see if you can get a better 3D version than the producer. That magic would shut up any muggles.

Clearly there would be benefits to the business world: video conferencing, education, signage, corporate training and product launches could be enhanced with 3D conversion.

VEFXi's 3D-Bee comes in three models:

3D-Bee::Home works on 3D TVs or 3D-ready projectors that support 1080p, L/R at 60Hz input.

The **3D-Bee::Trainer** is made for typical school and corporate applications with 1080p 3D TVs or typical school and corporate training room 3D-ready projectors with 720p, frame-sequential at 120Hz input. If your customer has a 3D-ready projector as part of his/her home theater, this is the appropriate model.

The **3D-Bee::Professional** model supports the brightest and most cost-effective large venue 1080p 3D projection using two standard 2D projectors with polarizing filters

3D-Bee's 2D to 3D Converter

Written by Bob Snyder 26. 07. 2011

There's also 3D-Bee::Professional 3D stacker kits as a one-stop-shop for all the elements you need to configure a dual 2D projector setup for 3D projection.

Watch <u>3D-Bee</u>