

A Projector in a Cube

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SIM2 releases a project unlike most others-- the Crystal Cube, a 2D/3D projector packing a DLP light engine and proprietary technologies inside a glossy "Made in Italy" crystal-glass cube.

A Texas Instrumet chipset pushes 1920x1080 images, with up to 2300 Ansi lumens (in 2D mode) of brightness and sizes reaching 50-180-inch. Aspect ratios include 4:3, 16:9, anamorphic and letterbox.

SIM2 technologies handles 3D imagery, while HDMI, S-Video, composite, component, USB and RS-232 ports take care of input duties.

The Crystal Cube will be available from November 2013 in either black or white with matching colour brackets, 4 pairs of SIM2 3D Visus Active glasses and 3D emitter.

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